

Step 1 **THINK**

Whatever the challenge, here are some simple steps to get you started, based on the double diamond design process.



Chat to a friend and compare ideas.

We all see things differently and there are no right or wrong answers. Listening to another person might give you new ideas or help you confirm your own ideas.



What does it make you think about?



What questions do you have about it?



What do you want to learn about it?



What do you notice about the word, picture or question?



What research could you do?

HOW TO GROW IDEAS

Step 2 **WONDER**



After you've had a good think about it, it's time to play, explore and wonder.

What could you do?

What could you make?

Make a list or a quick sketch of everything you could make and try a few experiments.

Don't just have one idea, think of all the possibilities before you settle on one final thing to do. For example, think about scale - what's the biggest or smallest thing you could make?



Take a look at all your experiments and decide which one is most interesting, exciting or important to you.

Which ones are least successful and why?

Chat to a friend again and compare what you've done.



Need some ideas?

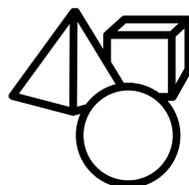
Watch the How to experiment videos, ask other artists how they get ideas or watch the Artists meet the challenge videos.

Step 3 **CREATE**

Steps 1 and 2 should have helped you decide what you think is your best idea.



You can repeat steps 1 and 2 as often as you like before you decide that you're ready to make a final creation.



Remember it can be anything - 2D, 3D, film, writing, sound, installation or a combination of all of these.



We'd love to see your experiments as well as your final work.

Please send us photos of anything you've created that could inspire other children and young people.