Activities to enjoy and extra things to think about while you're exploring the exhibition!

For tips on how to bring your drawings to life when you get home, visit the Art Around You pages at nationalgalleries.org
When 13-year-old Ray Harryhausen walked into Grauman’s Chinese theatre to see the movie King Kong in 1933, his life changed forever. He was inspired to make his own movie magic. Ray started drawing and making models. He taught himself to turn teeny things into gigantic monsters on screen.

Have a look at some of the drawings and models in this room and pick a favourite. You can sketch it here HUGE or really tiny...

Go through to the library. This is Ray’s life in objects.
- What do you think that these objects tell us about him?
- Write down some words or share them out loud with your family.
- Do they agree? Is there anything that you’re not sure about?
- What would we see in a room of your life?
  ... and what would be the soundtrack music playing in your room?

Find the Sinbad or Cyclops storyboards. A storyboard can help you to plan a story in a nice visual way.
Use this storyboard template to tell us the story of your day.
What happened before you arrived with us today?
What came first? Breakfast? Brushing your teeth?

In this room you will find:
- Scorpions
- A two-headed ‘dioskilos’
- A skeleton
- A kraken
- A martian ... and many other mythical and marvellous creatures

Now it’s your turn to draw your own creature ... what will it feature?
You can keep adding to your drawings as you continue, taking inspiration from the models, drawings and film posters throughout the exhibition.

We’d love to hear how you get on (and see your creative creatures!) Send us a message #Harryhausen100
nationalgalleries.org  rayharryhausen.com